

Call For Participants



Influences of leadership in online gaming/esports

8 min(s) to complete

Sincere Gratitude

Online Questionnaire

Online

Staffordshire University

I am looking for participants who have experience competing in team eSports or competitive multiplayer game modes online within a mostly consistent team of players (friends or teammates). The survey takes around 5-10 minutes.

This research is interested in the links between experiencing leadership focused on our social identities and how our identification with that team can impact our motivation, our well-being and our performance levels.

Find out more online

Poster printed on 01/07/2025

Study expires on 31/07/2025

More info

by scanning the QR code
or visiting the URL

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